

| Name Character's Name | Concept General Character Concept | Sire Sire's Name |
| :--- | :--- | :--- |
| Player Your Discord Name and \# | Ambition Character's Current Goal | Clan Gangrel |
| Faction | Predator Farmer | Generation 13th |

ATTRIBUTES
Physical

| Charisma | O O OOO | Intelligence | OOOOO |
| :---: | :---: | :---: | :---: |
| Manipulation | OOOOO | Wits | 00000 |
| Composure | OOOOO | Resolve | 00000 |

Social

## SKILLS

| Charisma | OOOOO | Intelligence | 00000 |
| :---: | :---: | :---: | :---: |
| Manipulation | OOOOO | Wits | 00000 |
| Composure | OOOOO | Resolve | 00000 |

Mental

| Strength | 00000 |
| :--- | :--- |
| Dexterity | 00000 |
| Stamina | 00000 |

 DISCIPLINES

| Protean | 0000 | Animalism | -0000 |  | 00000 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| ${ }^{1}$ Eyes of the Beast |  | ${ }^{1}$ Sense the B |  | 1 |  |
| ${ }^{2}$ Feral Weapons |  | 2 |  | 2 |  |
| ${ }^{3}$ Shapechange |  | 3 |  | 3 |  |
| 4 |  | 4 |  | 4 |  |
| 5 |  | 5 |  | 5 |  |
|  | 00000 |  | 00000 |  | 00000 |
| 1 |  | 1 |  | 1 |  |
| 2 |  | 2 |  | 2 |  |
| 3 |  | 3 |  | 3 |  |
| 4 |  | 4 |  | 4 |  |
| 5 |  | 5 |  | 5 |  |



## Additional History \& Notes

Shapechange : (Pick one: Dogs, Coyotes, Wolves, Bats) This link is relevant for the discipline : https://seattlebynightvtm.com/homebrew-primer/discipline-adjustments/

Farmer : Must spend two points of willpower to consume human blood.
Obvious Predator : -2 to dice pool for any hunting methods except for physical expressions of stalking, chasing or killing. -1 to dice pool for any social test to put humans at ease. Unable to maintain a herd.

Please fill this in and next to the merits pick from those options listed/fill them in with the information inside of the( ).

